

Optical Networks Infrastructure

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Area of interest

- Need for building new services utilizing agile optical
- What are the new services?
- Impedance mismatch
- Static Provisioning
- Carrier Hotels
- Optical Ethernet - 802.17 RPR - Resilient Packet Ring
- ASON - Automatically Switched Optical Networks
- EFM - Ethernet First Mile
- Where are the bottlenecks - it is changing
- OXC - Optical Cross Connects - long hope - move intelligence to the edge



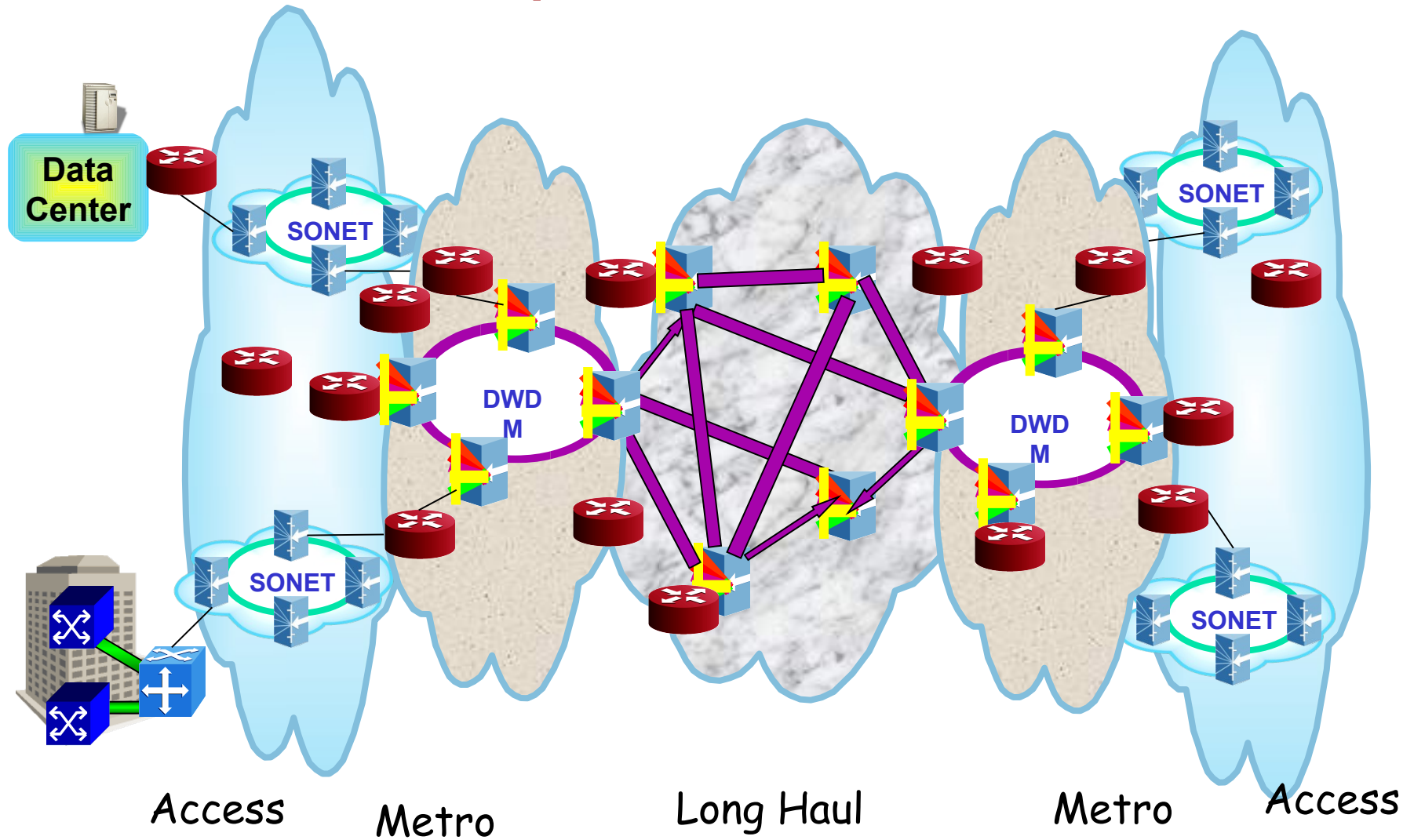
Need for new services

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Internet Reality

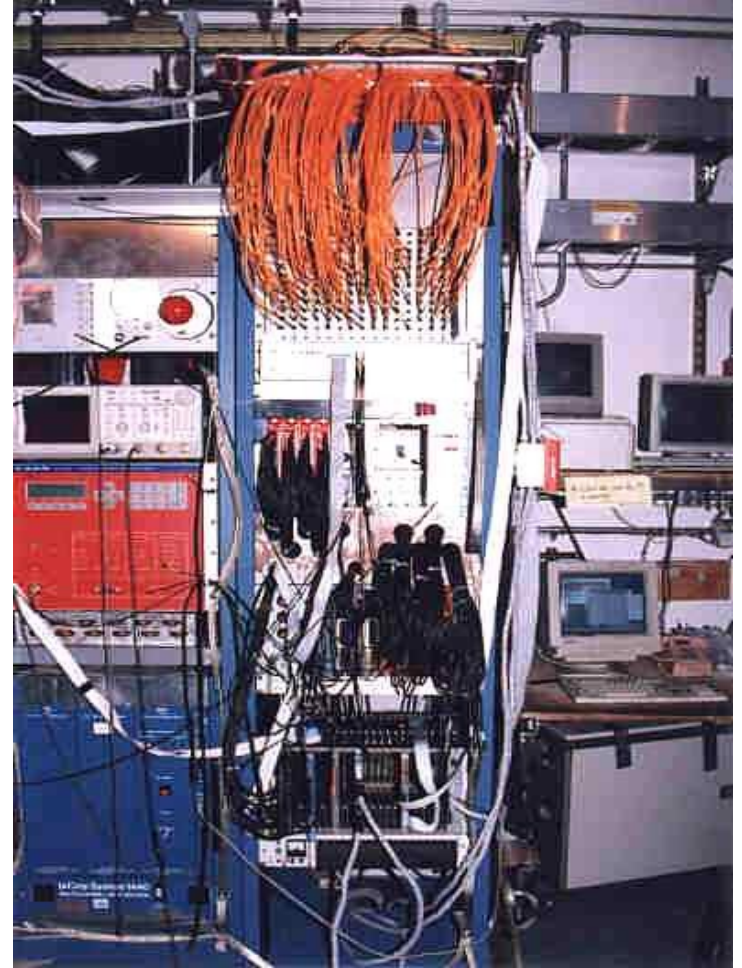


Patch Panel- Manually provisioning



New services takes too long

- Manually cable connections
- It takes 4-6 months to provision a new optical connection
- Cross boundaries
- Tier 1, Tier 2, Tier 3
 - Why not Tier 3 talk directly with another Tier 3?
 - Small Metro providers in LA and NY want to connect via small LH provider.
 - Why we need the big players?



Service Composition_

- Service composition of light path across service provider
- Many AS each of them does not have access to the rest
- Build a light path among service providers
- Many different networks, no one can have full coverage,
- Network infrastructure is extremely expensive (Billions of Dollars), service composition save resources (I'll use your infrastructure, you'll use mine)
- Service composition to set light path between technologies (Access, Metro and Long Haul)
- Grid computing, SAN



Cooperation and Brokering_

- Service composition



Impedance Mismatch_

- Cross boundaries (Control, Management, security)
- Cross Technologies (Sonet, DWDM, ATM)
- Cross topologies (P2P, Rings all types, mesh,)
- Circlet , packets
- Speeds (1.5, 10, 51, 100, 155, 622, 1G, 2.4G, 10G...)
- Fiber, copper, wireless
- Level of media security



Business Case for Direct Peering

- Typical Internet transit costs - \$1000/Mbps per month
 - For 100 Mbps Internet transit then \$100,000/mo
- But coast to coast 100 Mbps channel is \$1000/mo (e.g. www.Cogent.com)
 - New optical technology will reduce that cost further
- Compelling business case to do as much no-cost direct peering as possible
 - See <http://www.nanog.org/mtg-0010/tree.doc>
- OBGP is a proposed protocol that will allow massive direct peerings
 - Each optical switch is in effect a mini-IX to allow direct no cost peering
 - OBGP will also automate peering relationships
- Significant business opportunity for carriers who want to partner with CANARIE in building next generation optical Internet
- For example Telia claims that they save 75% in Internet transit fees with massive direct peering
- Speeds up convergence time on BGP routing



ASON – Automatically Switched Optical Networks

- Dynamically switch the light path
- Enabler for many applications
- Controlled by UNI and NNI - Allow applications to set the light path
- Allow to add the intelligence into the optical core

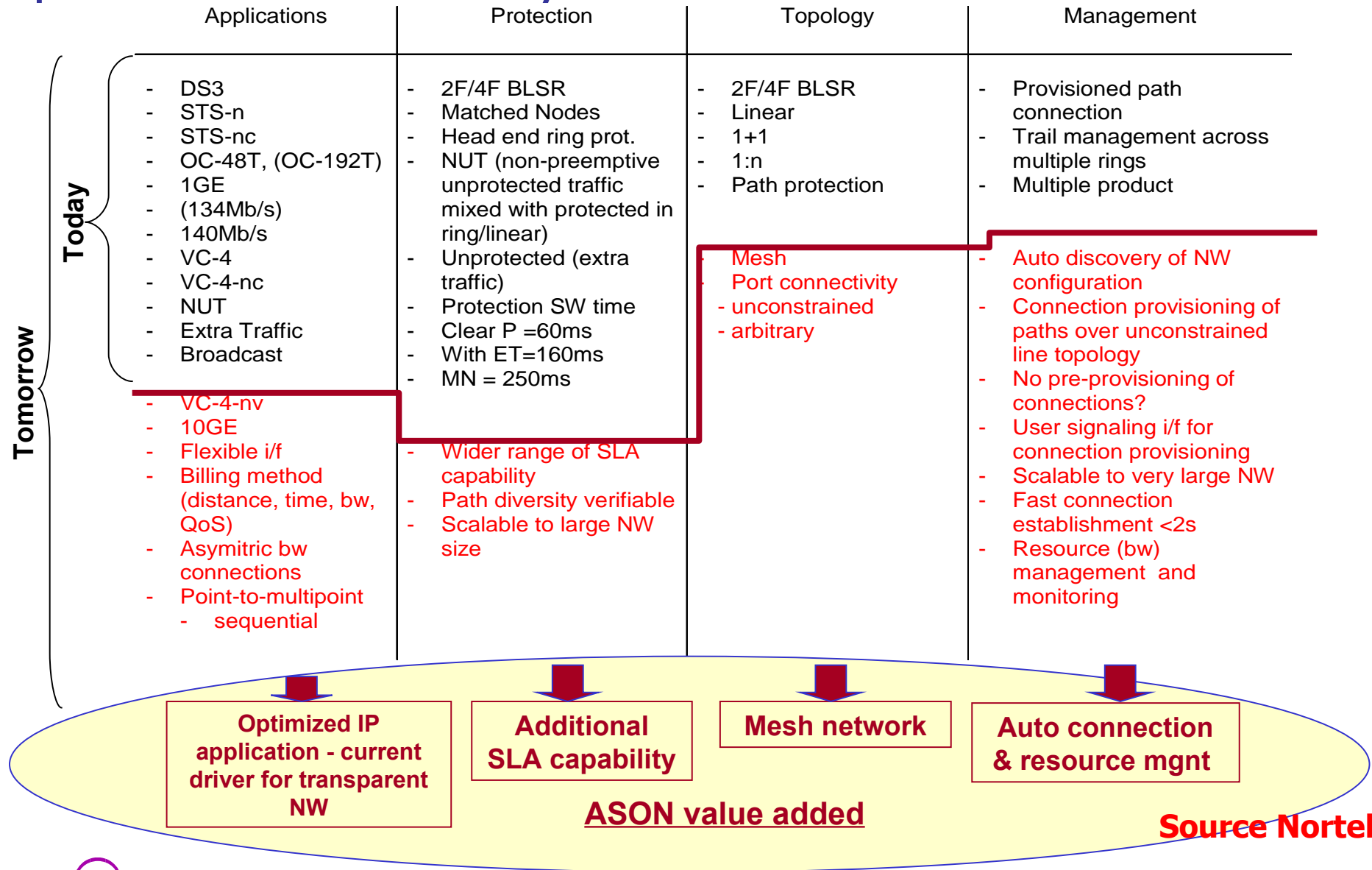


What is ASON?

- The Automatic Switched Optical Network (ASON) is both a framework and a technology capability.
- As a framework that describes a control and management architecture for an automatic switched optical transport network.
- As a technology, it refers to routing and signalling protocols applied to an optical network which enable dynamic path setup.
- Recently changed names to Automatic Switched Transport Network (G.ASTN)



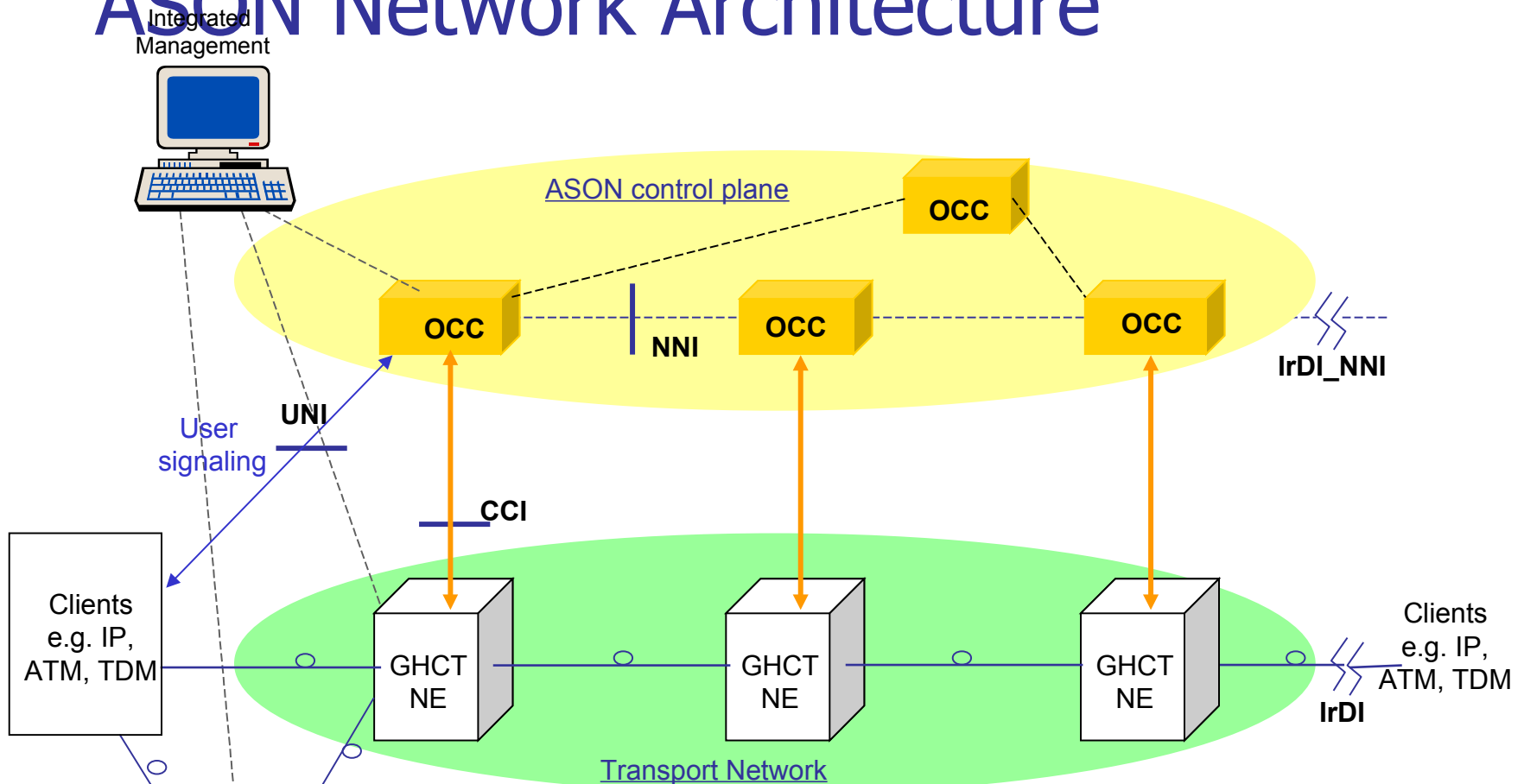
Optical Network: Today vs. Tomorrow



Source Nortel



ASON Network Architecture

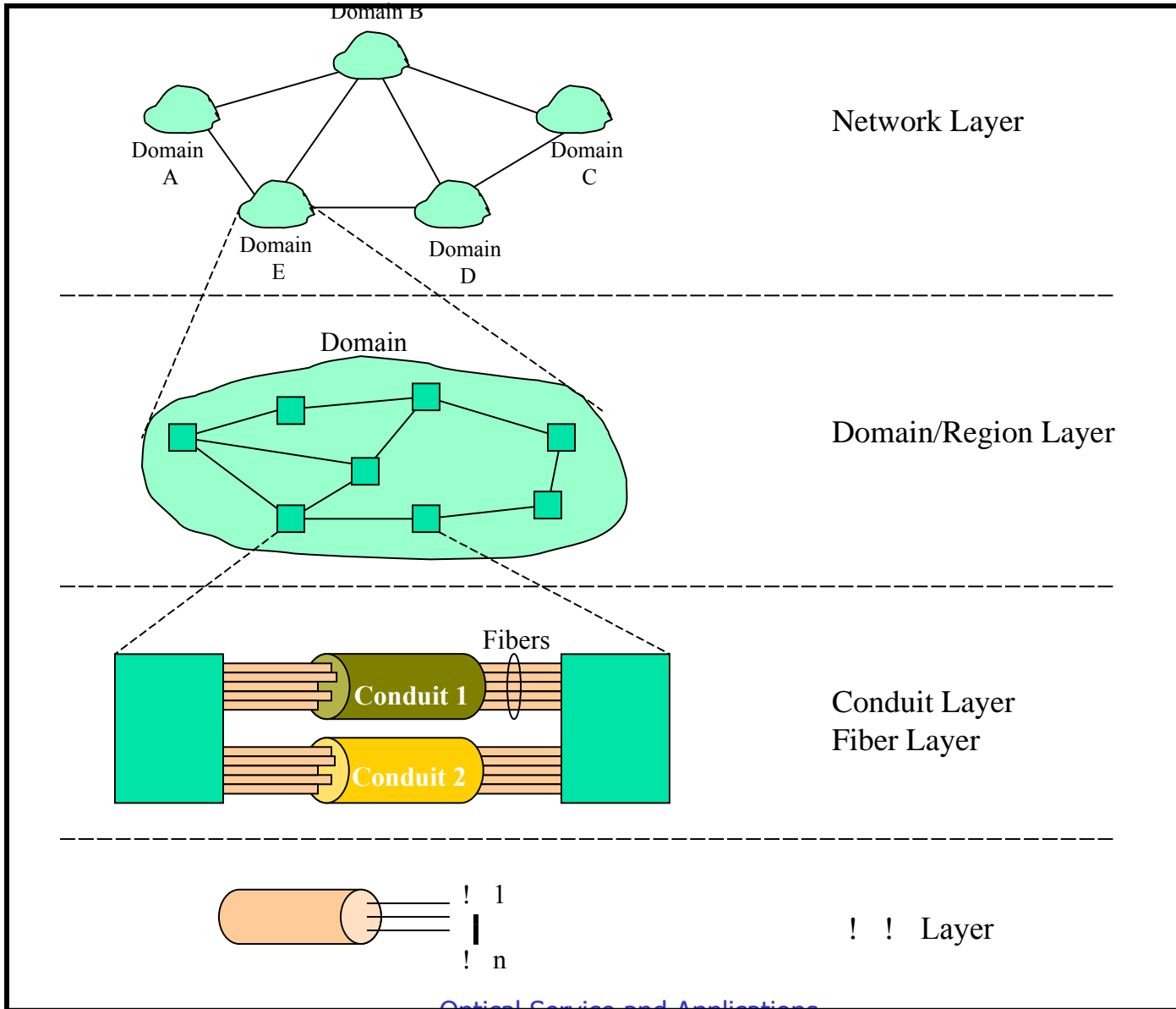


GHCT NE: Global High Capacity transport NE
 ASON: Automatic Switched Optical Network
 OCC: Optical Connection Controller
 IrDI: Inter Domain Interface

Interfaces:
 UNI: User Network Interface
 CCI: Connection Control Interface
 NNI: ASON control Node Node Interface



ASON Service Composition

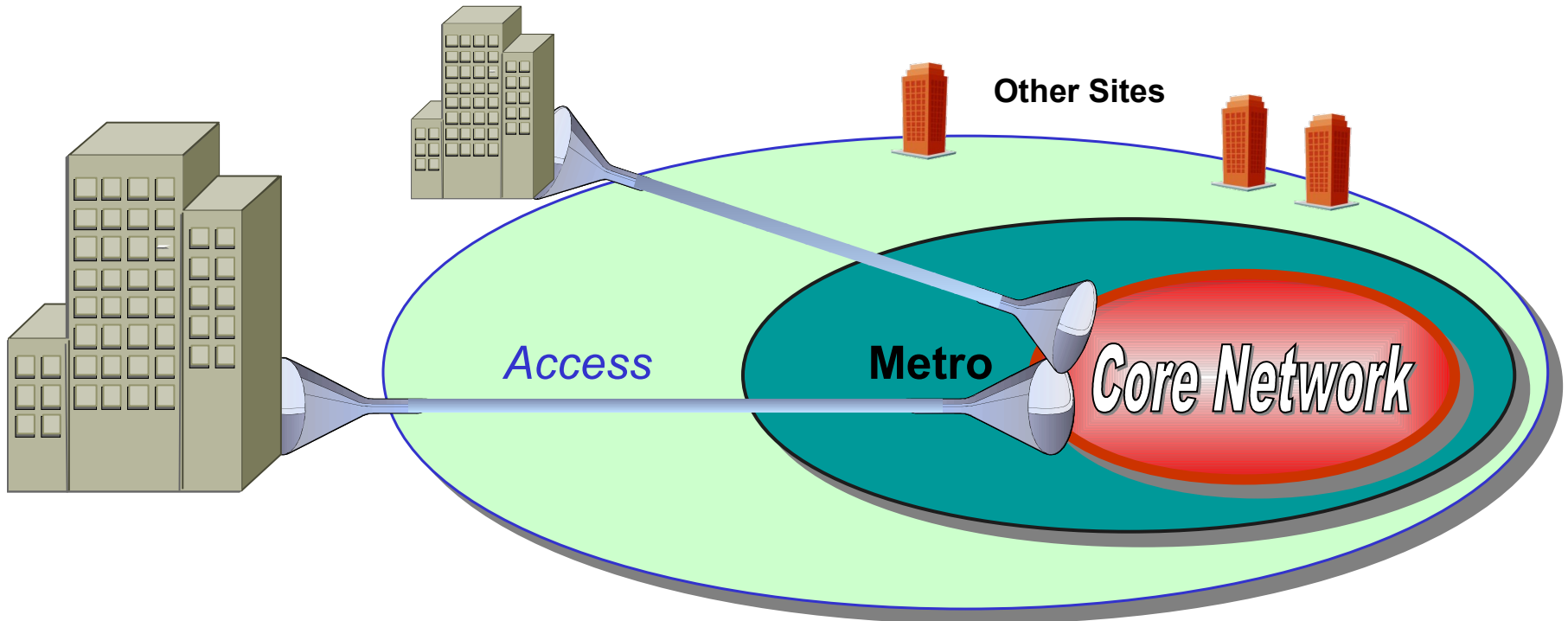


Optical Ethernet – RPR

- RPR - Resilient Packet Ring - IEEE 802.17
- Ethernet over MAN (Ethernet is winning all time)
- Distributed L2 switch over MAN
 - Can have one part of the **same** subnet at SF, another part in SJ and SC
 - Virtual organization over MAN with NO routing.
 - Started to be deployed in the field
- Cost - much cheaper than WAN



The Metro Bottleneck



End User

Ethernet LAN

IP/DATA
1GigE

Access

T1
DS1
DS3

LL/FR/ATM
1-40Meg

Metro

OC-12
OC-48

1Gig+

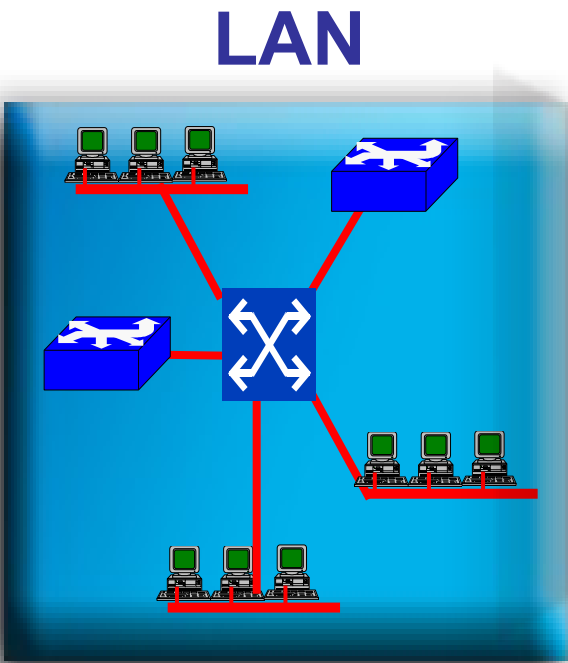
Core

OC-192
DWDM n x !

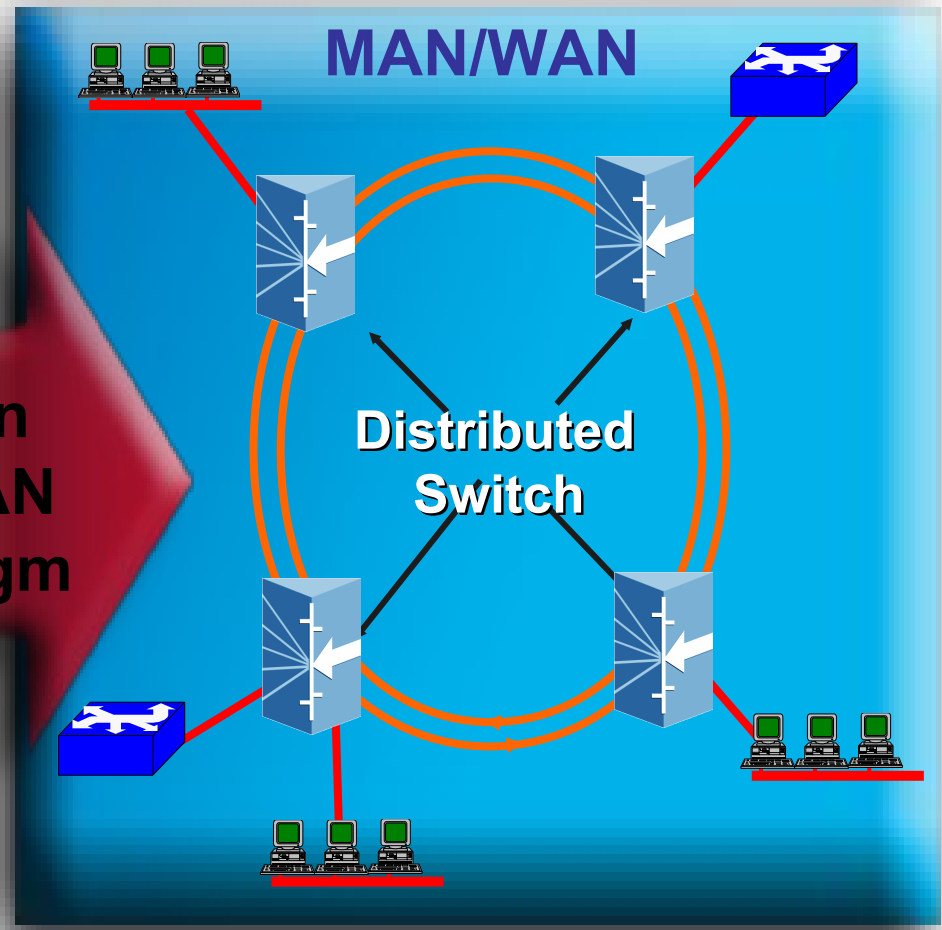
10GigE+

Optical Service and Applications

RPR - Expanding the LAN to the MAN/WAN



LAN in the MAN Paradigm



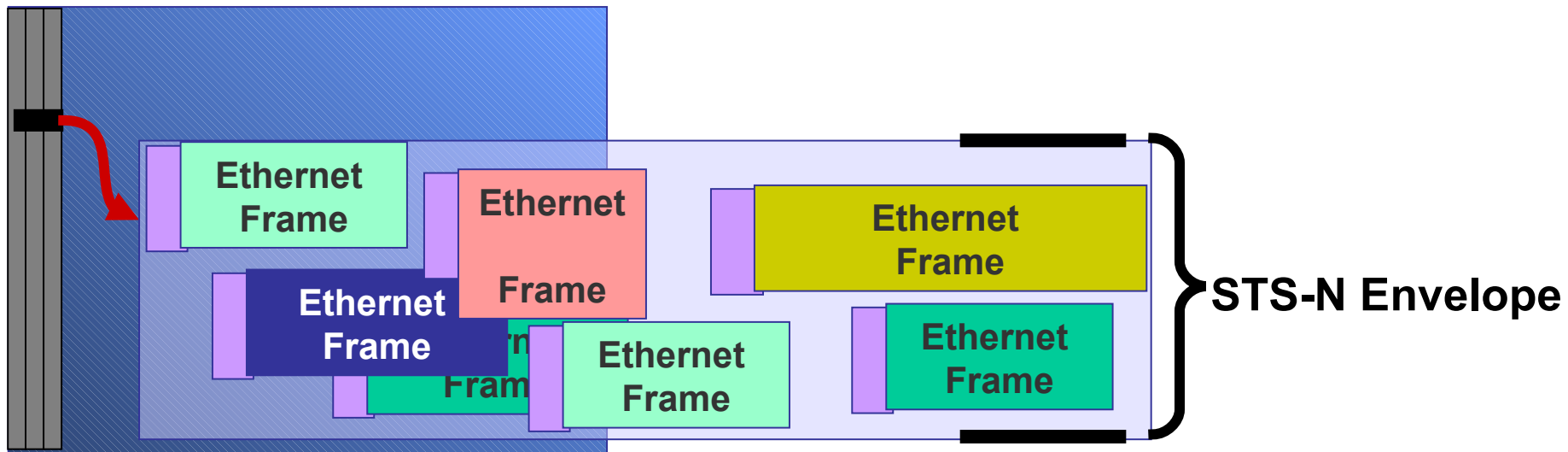
- Low Cost
- Simplicity
- Universality

- Low Cost
 - Simplicity
 - Universality
- +
- Scalability
 - Reach
 - Robustness

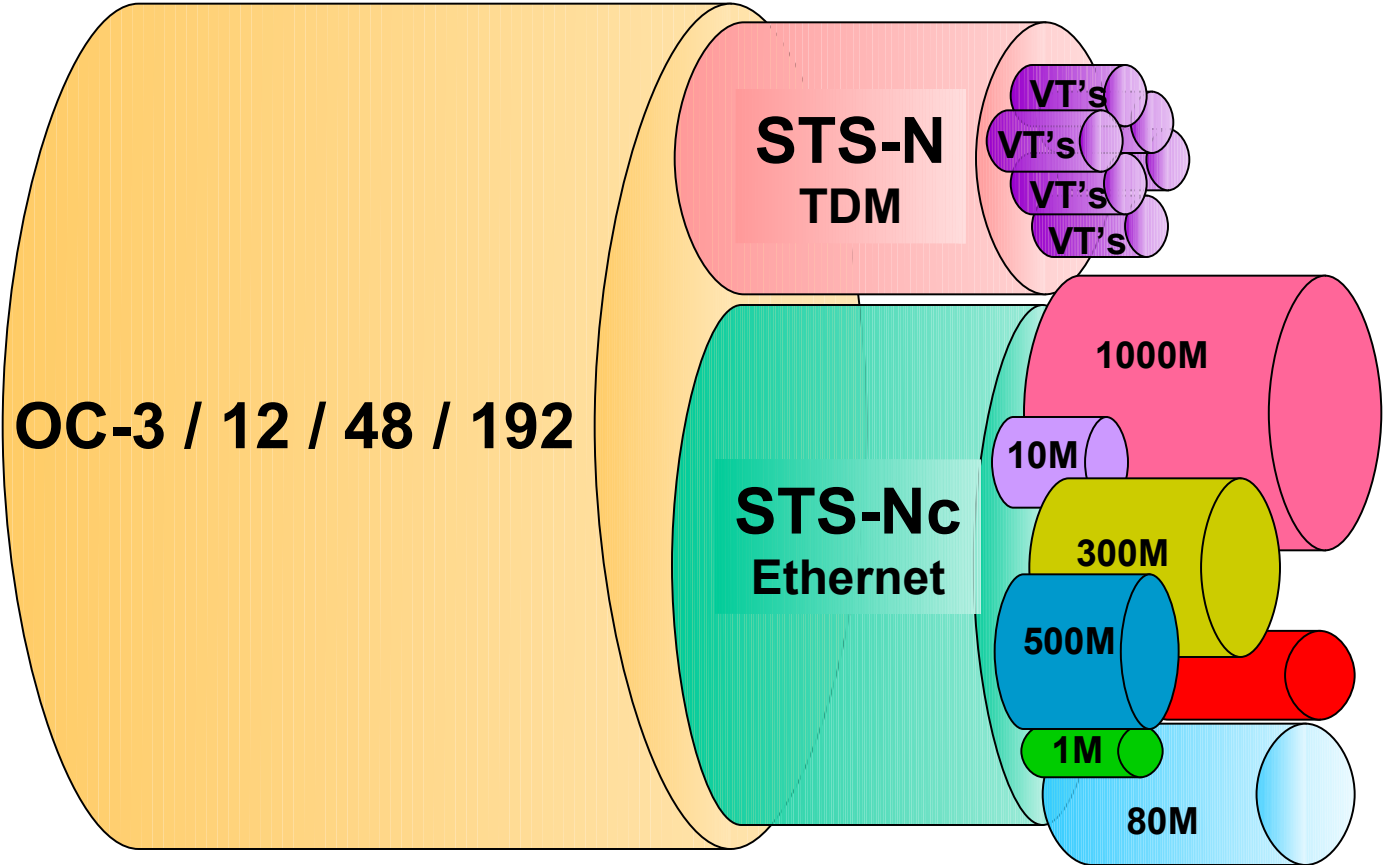


What is RPR?

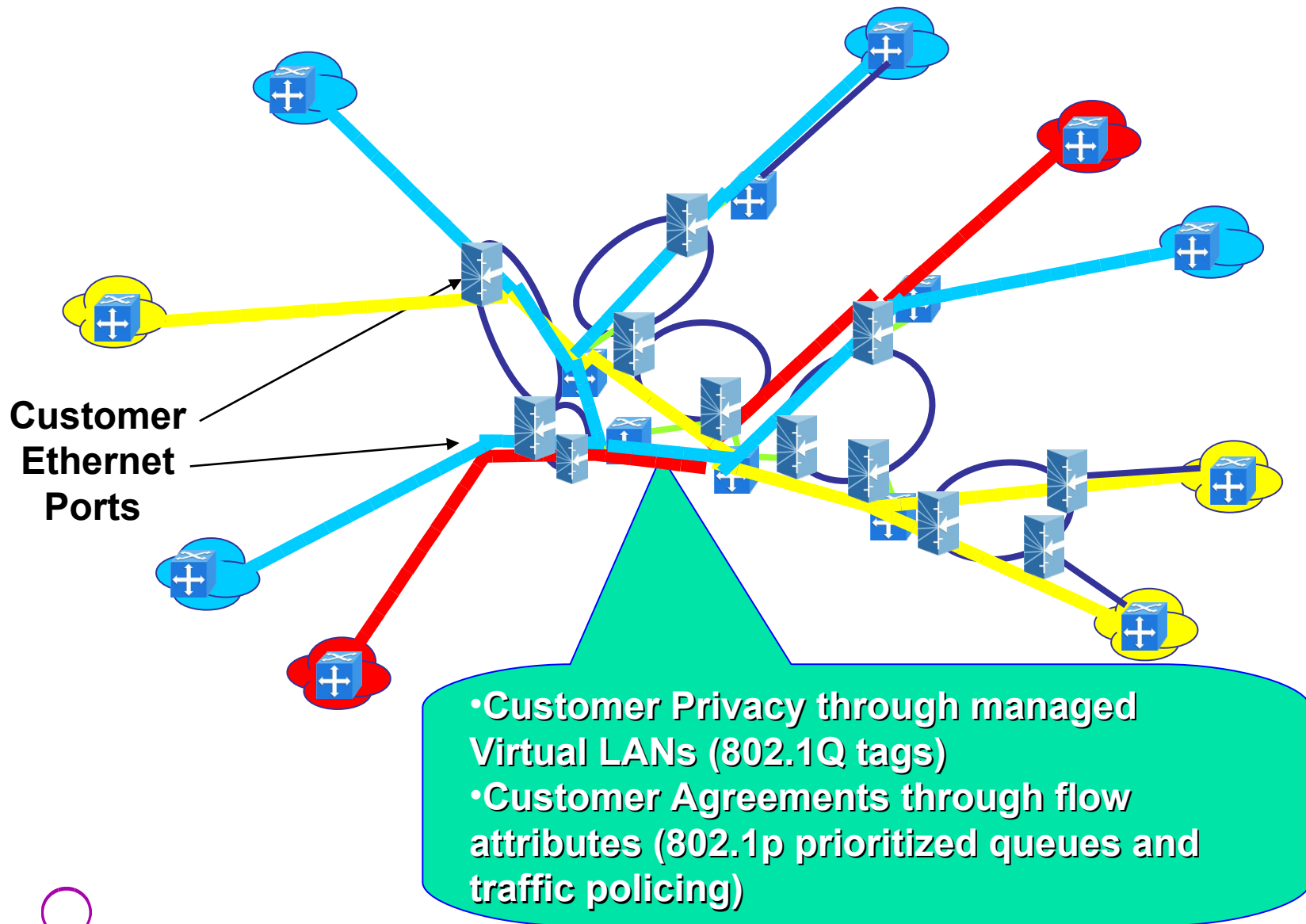
Ethernet networking on Optics (STS-Nc)



Scalable Bandwidth and Services



Network & Customer Management



Streaming media as bandwidth driver_

- Streaming needs big pipes - 2-3 orders or magnitudes more than web surfing.
 - Speed of 3Mbps is about 1GB per hour
- Constant traffic (can be turn on for hours with no one watching)
- Web looks like a big traffic driver on the edge - but it is small traffic on the core.
 - One hour web, 10 second a page, 360 pages, 10KB page → 3.6MB



EFM –Ethernet First Mile

- Ethernet at the first mile start to be attractive.
- Drive more bandwidth to the end users
- Three proposals :
 - 22Mbs on the current phone line
 - PON -Passive Optical Network - split the optical link to 4 and additional 8 total 32 customers (60Mbs per residence)
 - Point-to-point optical - more expansive
- SBC and alike are interested.
- The tight of way is the main issue. Optical fibers work fine in harsh environment
 - Sewer net, Power line, Gas line, water line.



Where are the bottlenecks

- Optical networking is evolving
 - Much more bandwidth
 - Agile reconfiguring of light path
- As soon as one problem is solved, the bottleneck is moving to a new place
- Currently it looks like the bottleneck is at the first mile
- Streaming media - bottleneck push on routers
- Much more bandwidth in the MAN move the bottlenecks away from the access and the edge
- Peering points between service providers



OXC – Optical Cross Connect_

- Optical cross connects - less need for core routing
 - Fat pipes replace core routers with NO delay
- It looks more like circuit switching instead of packet switching (ouhh)
- MPLS, MP! S, LDP - Label Distribution Protocol - room for binding it to services on the edge.
- UNI - User Network Interface , - allow the end machines and edge to send service request to the core
- NNI - Network Network Interface, - control of the core (if the core agree to provide the service, might say no)



Backup Slides



Major Data Transport Solutions

Packet Switch

- data-optimized
 - Ethernet
 - TCP/IP
- Network use
 - LAN
- Advantages
 - Simple
 - Low cost
- Disadvantages
 - unreliable

Circuit Switch

- Voice-oriented
 - SONET
 - ATM
- Network uses
 - Metro and Core
- Advantages
 - Reliable
- Disadvantages
 - Complicate
 - High cost



Optical BGP Networks

Dark fiber Network

City X

Dark fiber Network

City Y

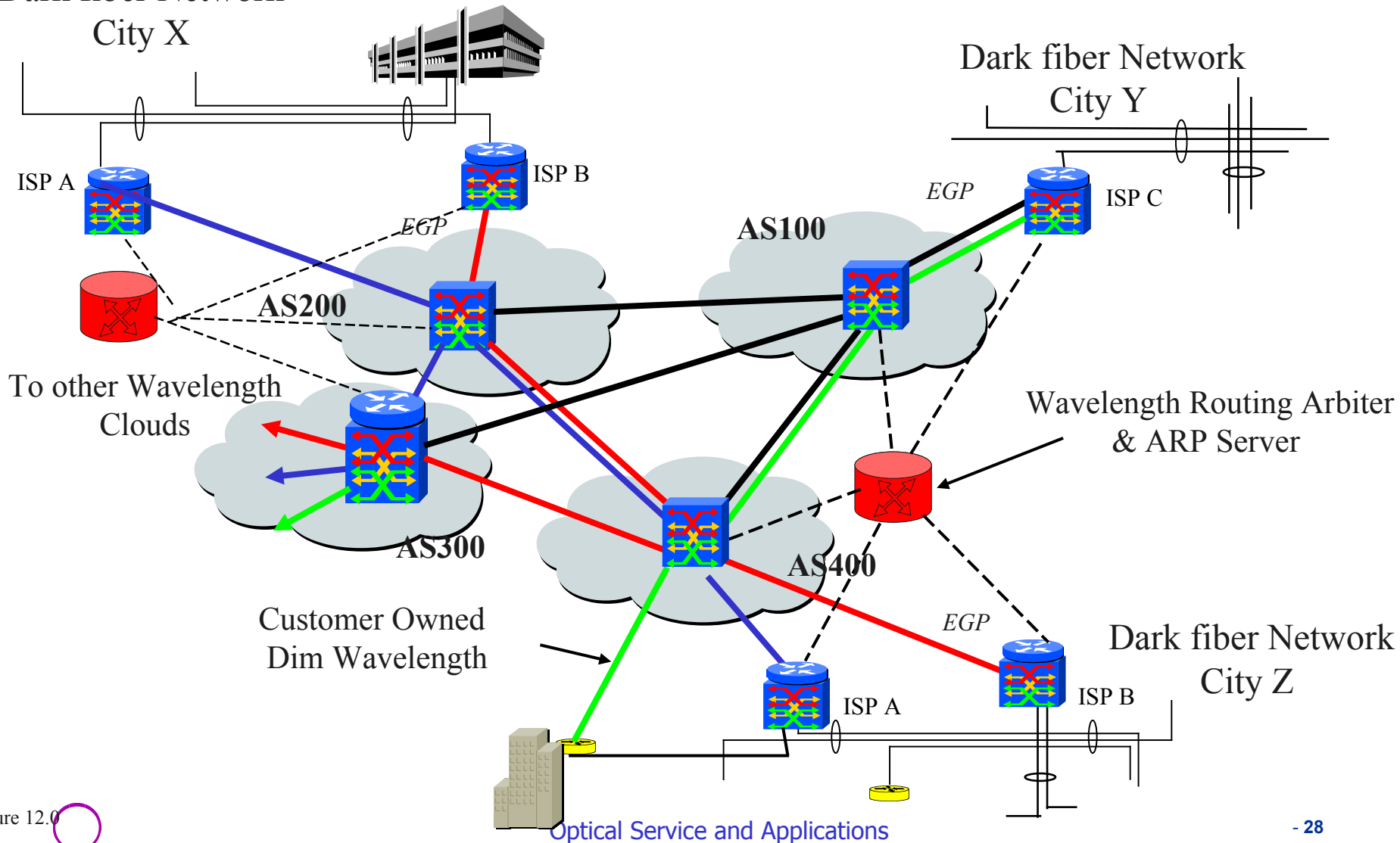


Figure 12.0